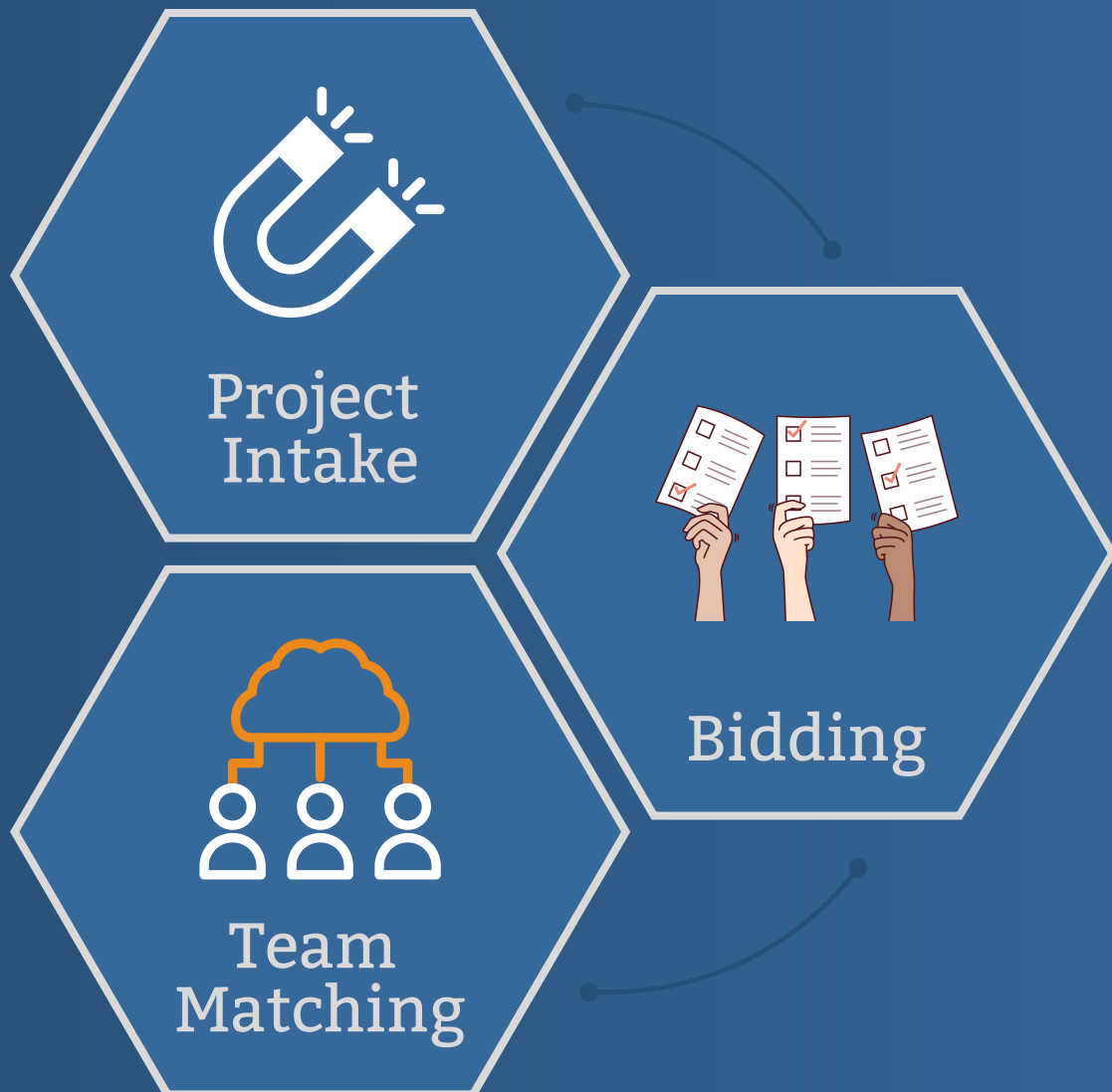


# Intake, Bidding & Team Building

EduSourced supports your experiential learning program before projects begin with a newly redesigned project intake form, student bidding and team matchmaking tools. Each step is highly customizable and built based on best practices in experiential learning.




Learn more at [EduSourced.com](https://www.edusourced.com)

# Project Intake

Collect information about projects directly from prospective project clients. This customizable project intake form is mobile-friendly and supports multiple client contact types to fit your process.

Aside from project details, this form includes integrated account creation so that clients will never have to re-enter personal or organization info when doing future projects with you. Everything gets stored permanently and clients can easily reuse their account to do projects.



## EduSourced Demo - Project Submission

EduSourced Demo uses EduSourced to manage their experiential learning projects. Please fill out the necessary information below to create your EduSourced account. This account will allow you to submit project proposals, interact with student teams, securely share files, and stay up-to-date on your project's progress.

Would you like to view or manage your existing projects? [Click here to continue.](#)

### Create an account

Primary - Primary contacts are directly involved with the project and/or engage directly with the team.

This contact will be active. Active contacts will receive surveys and notifications.

Login and submit a project

Or continue with

First name \*

Last name \*

Email address \*

Contact type \*

Primary X

X

Phone

Department

Title

# Bidding

Share your projects with students to rank or score them. Add additional questions to collect more information for team matchmaking, either with the integrated Smart Match feature or via manual matchmaking.

The screenshot shows the 'EduSourced Demo' Project Bidding interface. At the top is the State University logo. Below it, the title 'EduSourced Demo' and subtitle 'Project Bidding' are displayed. A paragraph explains the bidding process: 'EduSourced Demo uses EduSourced to manage their project bidding process. Please rank projects based on your preference. A lower rank (1) means you strongly prefer to be placed on this project, while a higher rank (3) means you prefer it less. Your response does not guarantee placement, but we will try to match you with projects based on your preferences.'

The interface includes a 'Sort' dropdown and a 'Category' dropdown (set to '31'). Below these are five project cards, each with a company logo, project title, description, and a 'Rank project' dropdown menu.

Project Title	Description	Rank project
Defining the Future of College Student Recruitment Matchstick, Inc. Strategy	Help define the future of college student recruiting!	Rank project
Market Research for Secondary Education Market Team Alpha EduSourced Market Research	Identifying a potential new market	Rank project
Market Research for Secondary Education Market Team Beta EduSourced Market Research	Identifying a potential new market	Rank project
Pizza Box Folding Machine Team Alpha Angie's Pizza Mechanical Engineering		Rank project
Pizza Box Folding Machine Team Beta Angie's Pizza Mechanical Engineering		Rank project

## Scoring vs Ranking

Scoring is an alternative, optional method for collecting student project preferences, allowing for students to score multiple projects at the same level. Ideal for large project lists. More info [here](#).

The screenshot shows the 'EduSourced Demo' Project Scoring interface. It features five project cards, each with a company logo, project title, description, and a horizontal scoring slider. The sliders are labeled 'Not Interested' and 'Most Interested'.

Project Title	Description	Scoring Slider
Defining the Future of College Student Recruitment (Clone 1) Matchstick, Inc. Strategy	Help define the future of college student recruiting!	Not Interested — Most Interested
Market Research for Secondary Education Market (Clone 2) EduSourced Market Research	Identifying a potential new market	Not Interested — Most Interested
Market Research for Secondary Education Market (Clone 3) EduSourced Market Research	Identifying a potential new market	Not Interested — Most Interested
Pizza Box Folding Machine (Clone 2) Angie's Pizza Mechanical Engineering		Not Interested — Most Interested
Pizza Box Folding Machine (Clone 3) Angie's Pizza Mechanical Engineering		Not Interested — Most Interested

# Team Building

EduSourced has a state of the art tool for matching students into teams and onto projects called **Smart Match**. Smart Match is endlessly customizable: in addition to optimizing for student project preferences, students can be matched for shared availability, gender diversity, preferred teammates, allocated by course section and anything else you can think of! Use the TeamBuilder tool to refine the automatic matchmaking or build teams entirely manually.

The screenshot displays the EduSourced Smart Match interface. The top navigation bar includes icons for HOME, DASHBOARD, PROJECTS, GLOBAL FILES, USERS, STUDENTS, CLIENTS, and SETTINGS. Below this is a secondary bar with tabs for Metrics, Milestones, Surveys, Time, Spending, TeamBuilder (active), and Reports. The main content area is titled "Smart Match" and contains a "Placement Metrics" panel on the left and a configuration panel on the right.

**Placement Metrics Panel:**

- Total Students Placed: 19
- First Choice Placement: 63%
- Top 3 Choices Placement: 100%
- Unassigned Students: Students who have not yet been placed in a team. A checkmark icon indicates that all students have been assigned to teams.
- Information: These metrics reflect the current team assignments and student preferences.
- Combined bid results from all bids.

**Configuration Panel:**

- Smart match will automatically place students onto projects based on the criteria set below. Changes will not be finalized until you click the Finalize Teams button.
- Match will operate on the bids, projects, and students currently selected in the Team interface.
- Minimum Team Size: [Dropdown]
- Maximum Team Size: 6 [Dropdown]
- Explanatory text: maximum and minimum team size limits are hard limits. If a project is unable to be staffed to the minimum team size limit, zero students will be placed on that project. These limits can also be set at the per-project level using Edit Project, and any per-project limits will override your selection here.
- Minimum custom limit: [Dropdown]
- Explanatory text: minimum limits are soft limits and will not prevent projects from being staffed if they cannot be met. These limits can also be set at the per-project level using Edit Project, and any per-project limits will override your selection here.
- Minimum Bidding Ranks/Scores: [Slider from Least Important to Most Important]
- Criteria: [Dropdown]
- Similarity: [Dropdown] [Slider from Least Important to Most Important]
- Section: [Dropdown] [Slider from Least Important to Most Important]
- Diversity: [Dropdown] [Slider from Least Important to Most Important]
- Criteria text: Criteria will attempt to match students to projects based on the similarity or diversity of a custom field response.
- Buttons: Cancel, Perform Match